

Probari Tips for Facilities Learned during The Strike Team Project

- 1. **Obtain access to hospital data** for all applicable team members AND teach them how to use it. Use an Admission Checklist.
- 2. Use order sets to ensure no details are missed. Teach nurses in orientation where to find and how to use these. Pick one each month and repeat the education to your team. Monthly review will ensure they are up to date!

Example of a good order set:

□ PICC/Midline

- □ PICC/Midline: change dressing q__(freq) with__(type of dressing)
- □ PICC/Midline: Measure arm circumference
- □ PICC/MIDLINE NOT IN USE
- □ May insert PICC/MIDLINE line
- □ PICC/CVC Catheter Site Dressing Gauze Dressing (CHOOSE 1 DSG TYPE)
- □ PICC/MIDLINE/IV Monitor site
- 3. **Document, document!** Things are always happening in the facility and there is evidence of that when providers make note of their work with residents. Sometimes the missing piece is in the nursing documentation before the provider is notified many facilities use paper binders or other methods to communicate with providers. Take credit for the work you are doing and document it in the EMR too!
- 4. **Create checks and balances for resident orders.** Orders change and can pile up in a chart fast! To avoid old and irrelevant orders being present in the chart, review them on a regular basis. Designate a champion to make sure that each resident's chart is reviewed routinely revisit the outdated equipment, treatment, and lab orders and discuss them with the provider to determine if they can be discontinued. Keep the orders clean so the nursing team can focus on what's current and important!
- 5. Implement Antibiotic Timeouts! 48-72 hours after a resident's first dose of antibiotic check on any lab results, responses to therapy, resident condition, and additional needs. Talk to your EMR specialist to set-up alerts and reports to be reminded when to do a timeout. Look out for red flags like missing stop dates, invasive administration routes, and incomplete or inconsistent lab results.